



Global TALES Protocol v2

Elicitation Protocol

I am going to show you six prompts. (Prompts are typed on laminated cards or presented on an iPad/Tablet and presented in a set order). I will read each prompt out loud. Each prompt asks you to tell a story about something that has happened to you. I want you to tell me as much about it as you can, so that I can get a very clear idea of what was happening, but it doesn't have to be really big or extra special.

Listen to each prompt and think about a time that you can tell me about. When you are ready to start, let me know and I will turn on the recorder. You can take as long as you like.

Read the initial prompt; then wait for approximately 5 seconds. Don't wait too long – no more than 10 secs.

If the child is struggling to think of something (i.e., there is a pause of more than 5 seconds, or the child says, “*I don't know,*” then add the scripted follow-up prompt that is provided for each story prompt.

If the child responds to the initial prompt with a topic (e.g., “*yes, I won a prize,*” or “*my brother is annoying sometimes,*” then follow up with the general prompt:

Tell me a story about that!

After using this general prompt, try just showing an interested and encouraging face. Repeat the general prompt if nothing is forthcoming, or follow-up with the following additional prompts if the child only provides 1 or 2 sentences:

Can you tell me more?

I would like to know more about your story. Is there anything else you can tell me?

Can you explain what you mean by that?

You can also use generic and back-channel encouragements to encourage the child to continue talking. Make sure the prompts are neutral (not leading). For example, you may say things like:

Wow

That's interesting!

Uh-huh

You may repeat something the child just told you (without adding new information). For example “*your test was really hard*”.

“*you were preparing for a race*”.

Do NOT ask leading questions and avoid giving specific prompts, such as “*How does your story end?*”

Make sure you ask all six protocol prompts using the set order (1 to 6).

Protocol Prompts and scripted follow-up prompts:

1. Tell me a story about a time when you felt excited, or really happy.

Scripted follow-up prompt (if needed) - Other children tell me about a special celebration, like a family party, or sometimes they tell me about a special holiday or family vacation they had.

2. Tell me a story about a time when you felt worried or confused. Perhaps a time when lots of things were happening and you didn't know what to do.

Scripted follow-up prompt (if needed) - Other children tell me about times when they have had to do a project for school, or sometimes they tell me about when they have moved house.

3. Tell me a story about a time when you were really annoyed or angry.

Scripted follow-up prompt (if needed) - Other children tell me a story about a friend or a brother or sister. Or sometimes they tell me about someone from the classroom who really annoyed them or made them feel angry.

4. Tell me a story about a time when you felt proud of yourself.

Scripted follow-up prompt (if needed) - Some children tell me about a time they were kind to someone else, or about a time they worked hard and won a prize.

5. Tell me a story about a time when you had a problem and you had to fix it. Tell me all about what happened and what you had to do to fix it.

Scripted follow-up prompt (if needed) - Other children tell me about a time when they helped somebody who had a problem, or when they faced a problem and had to figure out what to do about it.

6. Tell me a story about something that has happened to you that was very important to you.

Scripted follow-up prompt (if needed) - Some children tell me about winning something, or maybe a time when they did very well at school.